



Using differential execution analysis to identify contention

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Contention on shared resources

Multiple resources are shared

- Memory hierarchy (caches, NUMA nodes, ...)
- Peripheral devices (hard drive, network card, ...)
- Software resources (locks, ...)



Available resources on a computer



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How to detect the source of a slowdown ?

- Log resource usage
- Measure software indicators
- Use hardware counters
- If there is a problem, is it bad for performance ?



Available resources on a computer



Differential execution analysis

EZTrace

- Intercept calls to "interesting" functions
 - eg. MPI, OpenMP, posix IO, ...
- Generate execution traces
- Available as open-source: http://eztrace.gforge.inria.fr

Analyzing traces

- Using visualization tools
 - eg. ViTE, Vampir, ...
- Differential execution analysis
 - Detect sequences of events that repeat
 - Compare occurrences of sequences







Detecting thread contention

- Slowdown Caused by Interference (SCI)
 - If function foo can execute in 2µs once, longer execution can be caused by:
 - Access to a contented resource
 - Execution of a different path
 - Execution is dependent on at least one parameter
 - SCI = Theoretical speedup if all calls to foo lasted 2µs



Can be applied to detect various types of interference

- Lock contention, IO contention, Network contention, Memory placement, falsesharing, ...
 - \rightarrow Universal indicator for contention



Evaluation

Panel of 27 applications

- NAS Parallel benchmarks (7 applications)
- Parsec (4 applications)
- Splash-2 (7 applications)
- Phoenix2 (7 applications)
- LevelDB with write-intensive workload
- Memcached with write-intensive workload

hardware configuration

• 48 core NUMA machine

Results

- 11 applications have high SCI score
- 12 interference problems
 - IO contention, lock contention, falsesharing, NUMA, network, parallelism)
- Significant performance improvement once fixed
- Few false-positive



Evaluation: NPB DC

NAS Parallel Benchmarks: DC kernel

- Data-mining application
- Profiling shows 4 hot functions
 - KeyComp, MultiWayMerge, memcpy, fwrite
 - → instrument these functions
- EZTrace generates a 17GiB trace (with 364 million events)
- Two high SCI scores
 - MultiWayMerge (false-positive)
 - Fwrite
 - Called with data size ranging from 1 to 24 bytes
 - Here, data size does not impact the function completion time



Analyzing fwrite calls in DC

Distribution of completion time

- 98.1% < 1μs
- 99.8% < 10µs
- 99.97% < 100μs
- 0.03% of calls (1274) contribute to 44% of the total time





occurrence



cumulative duration

Improving DC performance

Hard to improve the performance of the application

• Requires to rewrite large parts of the code

Running DC on a RAMFS partition

- Improve the performance by 68%
 - Better throughput than hard disk
- SCI score: 0.17 (compared to 0.83 with hard disk)
 - Lower contention on the IO stack

Conclusion & Future work

Differential execution analysis

- Universal indicator for contention
 - Can detect IO contention, network contention, lock contention, memory issues (eg. false sharing), ...
- Evaluation on 27 applications
 - 12 problems were detected

Future work

- From a research prototype to production software
 - As part of the IDIOM FUI project
 - Extend EZTrace to other IO paradigms (MPI-IO, Hadoop, ...)

